

Slot profits from mini-casino in Caernarvon Township would help balance budget, say officials

Written by Administrator

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    ,      ""      ""      ]      },      {  
"position": "bottom",      "content": [      " Follow us ",      ""      ,  
      ""      ],      "offCanvas": {      "pageSelector": "#mm-off-canvas-content";      "mmenuapi = $("#mm-menu").data("mmenu");      $("#menuFlyOutLogInPopUp").click(function() {      mmenuapi.close();      displayLogInPopUp();      });      checkStatus();      /*var loginDivTemp =      document.getElementById("loginDiv");      var subscribeDivTemp =      document.getElementById("subscribeDiv");      var loginDivClone =      loginDivTemp.cloneNode(true);      var subscribeDivClone =      subscribeDivTemp.cloneNode(true);      var loginPlaceholder =      document.getElementById("loginDivPlaceholder");      var subscribePlaceholder =      document.getElementById("subscribeDivPlaceholder");      loginPlaceholder.appendChild(loginDivClone);      subscribePlaceholder.appendChild(subscribeDivClone);      $("#fade").click(function ()      {      closeSplashAndSetCookie();      });      /*      function      displayLogInPopUp() {      document.getElementById('fade').style.display='block';      document.getElementById('logInPopUpForm').style.display='block';      }      function getParameterByName(name) {      var match = RegExp('[?&]' + name +      '=(^&[;]*)').exec(window.location.search);      return match &&      decodeURIComponent(match[1].replace(/\+/g, ' '));      }      //what-input.js      !function (e, t) { "object" == typeof exports && "object" == typeof module ?      module.exports = t() : "function" == typeof define && define.amd ?      define("whatInput", [], t) : "object" == typeof exports ? exports.whatInput = t() : e.whatInput = t()      }(this, function () { return function (e) { function t(o) { if (n[o]) return n[o].exports; var i = n[o] = {      exports: {}, id: o, loaded: !1 }; return e[o].call(i.exports, i, i.exports, t), i.loaded = !0, i.exports }      var n = {}; return t.m = e, t.c = n, t.p = "", t(0)}(function (e, t) { e.exports = function () { var e =      document.documentElement, t = "initial", n = null, o = ["input", "select", "textarea"], i = [16, 17,      18, 91, 93], r = { keyup: "keyboard", mousedown: "mouse", mousemove: "mouse",      MSPointerDown: "pointer", MSPointerMove: "pointer", pointerdown: "pointer", pointermove:      "pointer", touchstart: "touch" }, u = [], d = !1, a = { 2: "touch", 3: "touch", 4: "mouse" }, s = null, p      = function () { window.PointerEvent ? (e.addEventListener("pointerdown", c),      e.addEventListener("pointermove", m)) : window.MSPointerEvent ?      (e.addEventListener("MSPointerDown", c), e.addEventListener("MSPointerMove", m)) :      (e.addEventListener("mousedown", c), e.addEventListener("mousemove", m), "ontouchstart" in      window && e.addEventListener("touchstart", v)); var t = !1; try { var n =      Object.defineProperty({}, "passive", { get: function () { t = !0 } });      window.addEventListener("test", null, n) } catch (e) {} e.addEventListener(l(), m, !t      && { passive: !0 }), e.addEventListener("keydown", c), e.addEventListener("keyup",      c) }, c = function (e) { if (!d) { var u = e.which, a = r[e.type]; if ("pointer" === a && (a =      w(e)), t !== a || n !== a) { var s = !(document.activeElement || -1 !==      o.indexOf(document.activeElement.nodeName.toLowerCase())); ("touch" === a || "mouse" ===      a && -1 !== i.indexOf(u) || "keyboard" === a && s) && (t = n = a,      f()) } }, f = function () { e.setAttribute("data-whatinput", t), e.setAttribute("data-whatintent", t), -1      === u.indexOf(t) && (u.push(t), e.className += " whatinput-types-" + t) }, m =
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